

Marie-Aline Fabry



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BELGIUM



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Work Experience

- Dec 2019-Feb 2020 **3D Generalist** on the film *Une sirène à Paris* at **Benuts** (BE)
- Nov 2018-Jun 2019 **3D Animator** on the film *Yakari* at **Dreamwall** (BE)
- Jul 2017-Aug 2018 **3D Animator** on the TV show *Boule&Bill S02* at **Dreamwall** (BE)
- Apr-Jun 2017 **Co-director, 3D Animator** and **Layout Artist** on various videos at **Cynaptek** (BE)
- March 2017 **3D Animator** on a TV spot for *British Gas* at **Digital Golem** (BE)
- February 2017 **3D Animator** on the film *La Promesse de l'aube* at **Umedia VFX** (BE)
- Feb-Dec 2016 **3D Animator** on the TV show *Yakari* at **Dreamwall** (BE)
- Jul-Dec 2015 **3D Animator** on the film *Richard the Stork* at **Studio 352** (LUX)
- May 2015 **3D Animator** on the film *Le Tout Nouveau Testament* at **Digital Graphics** (BE)
- Feb-Apr 2015 **3D Animator** and **Fixer** on the TV show *Miffy* at **Blue Zoo Productions** (UK)
- Oct 2011-Oct 2014 **3D Generalist** at **Belle Productions** (BE)
- Animation, modeling, texturing, rigging, VFX and creation of trailers for various games like *Aquari*, *Halloween*, *VR4Child*, *VBB*, *Shaolin...*
 - Layout, animation, modeling, texturing, rigging, editing, VFX and **mocap** for *Mamemo*
- Mar-Apr 2011 Temporary teacher at the Saint-André High School of Sambreville (BE)
- Feb-Mar 2011 Practical teaching internship at the Saint-André High School (BE)
- February 2011 Practical teaching internship at the Académie des Beaux-Arts of Namur (BE)
- August 2010 2D & 3D Computer Graphics Artist at Belle Productions (BE)

Education

- Sep-Dec 2014 **Certificate** in Character Animation at **Aardman Animations** with the **NFTS** (UK)
- October 2013 Training for motion capture (optical system)
- July 2013 Summer School Master Classes **Certificate** in Character Animation at **Gobelins** (FR)
- 2011-2012 **AESS** (Agrégation Enseignement Secondaire Supérieur) with Great Distinction at **IAD** (BE)
- 2009-2010 **Master** in Arts related to Entertainment and Communication with Distinction at **IAD** (BE)
Option: **3D Animation**
- March 2010 Training for motion capture (magnetic system)
- 2006-2009 **Graduate** in Arts of Entertainment and Communication with Distinction at **IAD** (BE)
Option: **Computer Graphics**

Skills

3D: Animation - Layout - Rigging - Modeling - Motion capture (optical and magnetic) - Texturing
2D: Compositing/VFX - Editing - Graphic Design
Other: Art direction - Coding (HTML/CSS) - Sound Editing (basics)

Languages

French: Native language
English: Full professional proficiency
Dutch: Fair understanding and reading

Driving license B
Date of birth: 23 February 1988

Softwares

3D: Maya - 3ds Max - MotionBuilder - Optitrack Arena
2D: After Effects - Photoshop - Illustrator - Anime Studio - Shake - Nuke (basics)
Other: Unity 3D - Avid - Premiere Pro - Vegas - ProTools - Audacity - Dreamweaver

Interests

1998-2010: Piano lessons, Conservatoire Jean Lenain
1994-2000: Art lessons, Académie des Beaux-Arts de Tamines
1994-2003: Girl scout
Hobbies: Cinema, animation, videogames, comics, my corgi and traveling